Wireless Microphones Bane, or Boon?

Presenter: Joel Lord CDTS

Full Disclosure

CDTS is a Shure dealer and a Countryman dealer

All of the pictures used here are marketing materials that I have access to as a dealer.

Philosophically speaking...

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Of course, the answer is: "Yes"

Transmitter





Receiver Front



Receiver Front Close-up



Receiver Rear



Capsules



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Radio means many things:

- FCC regulation

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- Something we can not see, which makes this hard
- Something that conforms to rules that involve differential equations, which makes this harder
 - No, we won't try and cover the DiffEq

Spectrum and Bandwidth

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"Bandwidth" is how much information we need to stuff through in a given amount of time

"Bandwidth" is also how much information a particular channel can carry in a given amount of time

The FCC

- Wireless microphones are unlicensed users of radio spectrum
- That means as long as we play by the rules, we're legal
- That also means they don't know we really exist

FCC Regulations, Act I

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- 600 MHz Band Auction
 - Wait... what?
 - Scheduled for mid-2015

FCC Regulations, Act II

- White space devices
 - New devices that are required to check if the spectrum is available before use, and change channel if necessary
 - Only check when they start up
 - Allowed to be far more powerful than wireless microphones
 - Might be in a patron's pocket.

FCC Regulations, Act III

- "Safe Haven" channels
 - 2 TV channels (6 MHz each) in each market that are reserved for wireless microphone use
 - Defined as the first unoccupied channels above and below channel 37. Obviously, this depends a lot on where you are.
- Below channel 21
 - Whitespace devices are not allowed
 - No solid guarantee, but it looks good

FCC Regulations, Act IV

- What if that isn't enough?
 - Register an additional TV channel
 - Both "Safe Havens" must be fully used already
 - The channel being requested must contain at least 12 wireless channels
 - As far as I know, Shure ULX-D is the only current product to meet this requirement, can get to 14.
 - Most other manufacturers can get to 10/channel

Adding it up

- At 12 microphones/TV channel, less bandwidth available per microphone
- Bandwidth of the human voice isn't going down
- Less spectrum available every time we turn around, either sold off or used up by our patrons' gadgets

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- Lobby Congress

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EXCEPT, those don't meet the new FCC rules.

• ULX-D: \$1600-2000/ch

Troubleshooting

- Gain structure
- Capsules
- Antennas
- Spectrum
- Hardware

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 - Gain your signal, not the noise you pick up along the way
- If it sounds awful, you're probably overdriving the compander in the transmitter
- Use the pack trim
- It is NOT overloading the capsule
 - The least-capable capsules I've seen will start clipping at 120dB SPL. If it is that loud on your stage, something is wrong. Your actors can not produce that themselves.

Capsules

- 2 major categories of capsule problems
 - Makeup and sweat
 - If you are using a capsule with a protective cap, this may sound like the performer is merely muffled. The holes in the cap are getting clogged.
 - Take the cap off and drop it in an ultrasonic jewelry cleaner

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 - Take the cap off and drop it in an ultrasonic jewelry cleaner
 - Capsules without caps are more likely to go directly from fine to extremely muffled with no in-between
 - Sorry, these can't really be cleaned

Capsules

- 3 major categories of capsule problems
 - Makeup and sweat
 - Wire or connector
 - These take the form of pops and crackles, particularly when the actor is moving.
 - Try to reproduce the failure by wiggling connectors and wires
 - Swap capsules and keep trying: is it the capsule of the connector on the pack?
 - Connectors can probably be replaced, but if the wire is bad, throw it out.

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- When neither antenna gets good signal, inexpensive receivers will often give loud bursts of noise

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 - Stowing the length
 - Symptom: bad reception
 - Actors don't seem to like having a tail on the pack to deal with, so they coil it up
 - Antennas rely on their length, a coil counts only as the circumference of the coil

- Receiver
 - Cheap
 - Standard ¼ wave antennas with have 3db less output than ½ wave
 - Active antennas have an amplifier built-in and are directional to help reject outside interference
 - Touching
 - Diversity orientation
 - Overload

- Receiver
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 - Adjacent antennas touching changes the tuning away from the frequency you want
 - Diversity orientation
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- Receiver
 - Cheap
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 - The point of diversity is to pick up signals that are traveling in different directions
 - Point the antennas 90 degrees apart from each other
 - Overload

- Receiver
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 - In very high RF environments, it is possible to saturate the "RF front-end" (a.k.a. the receiver's radio) and possibly even the antenna itself
 - Lucky? Everything just stops working
 - Directional antennas might help, or need to change to a different band. (Not channel, BAND)

- Interference
 - Might be so blatant as picking up another mic
 - New digital whitespace products are unlikely to make recognizable noise

- Interference
- Intermodulation
 - Really is a special form of interference
 - Math: for mics A and B, 2A+B, 2A-B, 2B+A, 2B-A
 - I won't even show you 3 mics, let alone more, I promised we wouldn't get into the advanced math
 - Takes the form of the effected mics disappearing, generally with a pop.

- Interference
- Intermodulation
- Use vendor tools for frequency coordination
 - For example, Wireless Workbench from Shure
 - The vendors know their own products, what bands and channels they use, and how much spectrum each one needs
 - The tools also use the FCC database to know about TV stations and transmitters in your area

- Interference
- Intermodulation
- Use vendor tools for frequency coordination
- Even better, use a wide-band radio in conjunction with the vendor tools
 - The FCC database that the tools use only includes transmitters of above a certain power level
 - A radio will "see" other, unexpected transmitters such as whitespace devices
 - Modern wireless receivers can act as radios for this purpose

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- Don't store batteries in the packs
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- Don't store batteries in the packs
- Have a maintenance and repair budget
 - It's going to cost between \$75 and \$150 to get a transmitter serviced
 - If one transmitter keeps giving the same problems, with different batteries, different capsule, and on a different frequency...

- The absolute classic "there's a microphone" problem
- Occurs when an audio loop is formed of microphone
 → speaker → microphone
- More technically, when a microphone picks up more reinforced sound than direct sound
- The limit is often referred to as "gain before feedback"

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 - "Feedback exterminator" will get as much as an additional 6db, but more likely 3
 - Turn down everything else
 - Project!

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